PAUL PADIER

staff software engineer — gets stuff done

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ABOUT

- 10+ years of professional software engineering experience, 20+ years of programming experience
- Primarily backend with a focus on Ruby and Rails, comfortable across the stack and eager to learn new tools and languages
- At home in globally distributed teams, working in fast-paced startup environments

EXPERIENCE

AtoB

Remote from Japan

AtoB (YC S20) is building Stripe for Transportation—modernizing the payments infrastructure for trucking and logistics.

Staff software engineer 2024.11 – present Ruby, Rails

Rainforest QA

Remote from Japan

Staff software engineer 2022.01 – 2024.08

Senior software engineer *2017.11 – 2021.12*

Software engineer *2016.05 – 2017.10*

Rainforest (YC S12) provides a QA platform combining proprietary automation (mixing computer vision, DOM, and LLM inputs) and crowdsourced manual testing.

- Collaborated with the Product and Design teams on a large array of projects ranging from new features such as exploratory testing, adding a new self-serve mechanism to the platform, and integrating OpenAI functionality into the automation agent
- Worked with Sales, Finance, Operations teams on internal features such as new tooling for managing the global crowd of testers, iterating through multiple pricing structures, and building out an ETL pipeline
- Took ownership of the RESTful API and client-facing CI tools, publishing CLI wrappers for GitHub Actions and Circle CI
- Wrote and reviewed technical specs for multi-month projects to be implemented by other engineers
- Participated in engineering hiring and new hire mentoring
- Handled on-call incident management

Ruby, Rails, PostgreSQL, JavaScript, React, Python, Golang, Elixir, Crystal, CircleCI, GitHub Actions, GCP, AWS (S3, SQS, SNS, Lambda), Redis, QueueClassic, GoodJob, Jira, Sentry, DataDog, Kubernetes, dbt, Sentry, Stripe, Salesforce, OpenAI

Venmo

New York, NY

Venmo (acquired by Braintree, itself acquired by PayPal) is a US-based peer-topeer payments service that has since expanded to merchant payments (known as "Pay with Venmo").

Software engineer *2014.03 – 2016.03*

- Core focus was on money-related features of the backend monolith, such as integrating with legacy banking APIs and transitioning to a new system (Plaid.io) for instant bank account verification
- Took on ownership of the HTTP API, designing and implementing a new RESTful version collaborating with both internal and third-party native mobile client developers
- As part of a three-engineer team, integrated with the Braintree and PayPal APIs to implement the backend for the initial Pay with Venmo launch
- Participated in engineering hiring, mentoring summer interns
- Handled on-call incident management

Python, Django, MySQL, MongoDB, Cassandra, Redis, Celery, git, GitHub, REST API design

Urtak

New York, NY

Urtak (Techstars NY 2011) was a collaborative polling service embedded in comment sections on news websites such as the Daily Beast allowing readers to not only respond to, but also ask, questions.

Software engineering intern *2012.07–2013.02*

- Second engineer on the team, working directly with and receiving mentorship from the cofounder/CTO
- Implemented new features from the database up to the frontend visuals, such as user-flagging and admin-reviewing of inappropriate questions

Ruby, Rails, MySQL, Redis, JavaScript, git

EDUCATION

M.S. Software Engineering

2013 – 2014 Belfort, France Valparaíso, Chile

University of Technology of Belfort-Montbéliard Federico Santa María Technical University (exchange semester)

B.S. Computer Science

2009 – 2013 Belfort, France Trondheim, Norway

University of Technology of Belfort-Montbéliard Norwegian University of Science and Technology (exchange semester)

INTERESTS

Languages, History, Travel

Photography

Sailing

Hiking